

EARTH ORBIT STATIONS

APPLE II FAMILY

Start A New Game

Loading EOS — Insert your game disk in drive 1, and turn on the computer. In a few moments, the title screen appears, followed shortly by a menu that asks whether your screen is in color or black-and-white. Type the letter **C** for color, or **B** for black-and-white. A second, similar menu asks if you are starting a new game or resuming an old (saved) game. Press Return or the first joystick button to select **New Game**. At the prompt, insert the Archive Disk, then press Return. The Archive disk contains program information for starting a new game.

Make a Mission Disk — Each new game requires a new Mission Disk, where you'll store your game as it progresses. Select **Make M disk**, and press Return. A prompt asks you to put a blank disk (formatted or not) in drive 1, and press Return. If you have one drive, it takes about nine disk swaps to copy the disk. If you have two drives, put the new disk in drive 1, and the Mission Disk in drive 2, then press return again. When the copy is complete, put the original Mission Disk in a safe place: you'll need it again whenever you start a new game.



Loading a New Game — After you've made a new Mission Disk, you're ready to start the game. At the prompt, insert the Archive Disk in any drive. The onscreen menu offers you a choice of seven missions. If this is your first encounter with EOS, we suggest you begin with the **Research** mission. Select **Research**, and press Return. The game begins automatically.

Loading an Existing Game — Follow the Loading EOS instructions above, but select **Old Game**. At the prompt, insert the Mission Disk for the game you want to play, and press Return. The game loads automatically.

Note: EOS will not run on the Apple IIGS.

Moving Around

You can control the EOS menus with a joystick, or from the keyboard. Both options are available at all times during the game. You may move the cursor to any part of the screen at any time during the game.

Joystick Control — Use the joystick to move the cursor right, left, up, or down. Menu items are highlighted as you move over them. Press either joystick button to select a highlighted command or module.

Keyboard Control — Use the cursor arrows to move up and down through the menus. Press the Space Bar to move between the **Tools**, **Goodies**, and **View** menus, the **Station Window**, and the **Command Window**.

Highlight Up or Down on the menu to raise or lower the amounts of prices, payments, or other monetary figures. To change these values slowly, hold down Return or the first joystick button. If you want to change them faster, hold down the G key or the second joystick button (NOTE: To use the G command, you *must* have the Caps Lock key depressed).

If you have more than 24 space stations, are using the keyboard, and are viewing the **Choose A Station** window, press the Space Bar once to see the stations on the bottom row of the screen. Use the right and left cursor arrow keys to select the station you want to work with.

Leaving EOS

If you'd like to continue the current game at a later time, select **Save** from the **Goodies** menu, and follow the prompts. (You can only save one game on each Mission disk.) To leave the program, simply turn off your computer.

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